

## Animation Packages – Quick Guide

### Getting Started

All curriculum areas are suitable. It takes about an hour to make a short film, plus some time beforehand to set up the equipment. In two hours you would be able to support the students in making a movie with titles, credits and music. Films that have been carefully storyboarded beforehand are often visually more accurate.

### Hardware you need

- ✓ **A PC or Mac** with roughly 2GB of storage for each hour of animation. It's a storage hungry application so an external hard drive/memory stick may help if you are using a machine with little free memory space. The machine will need a USB port or a Firewire.
- ✓ **Webcam or Digital Video Camera** – webcam work via the USB connection and digital video cameras via the Firewire (Note – the majority of cameras come with this connection)
- ✓ **Something to animate** – paper, sweets, mini figurines, plasticine, hands, faces, Lego etc...

### Software

There is a variety of different pricing structures available to suit all budgets! These prices were correct as of June 2008

Software	Single Licence	Site Licence
<b>Stop Motion Pro -Junior</b>	£39 Single	£389
<b>Stop Motion Pro -Education</b>	£81.99	£809.99
<b>Stop Motion Pro -Standard</b>	£186	
<b>I Can Animate -Primary School</b>	£44.95 £149 for 5 licences	£390
<b>I Can Animate -Secondary School</b>	£44.95 £149 for 5 licences	£540
<b>*Frame Thief (Mac's only)</b>	£35 £170 for 5 £399 for 20	